**CS 440 Meeting Minutes**

**Group**: 16 **Date**: 10/02/2020 **Time**: 12:00pm **Duration**: 30 minutes

**Present, on time:** Andrew Macatangay, Alex Choi, Luke Austin, Sam Alammar

**Present, not on time:** --

**Absent:** --

1. **Synopsis**:
   1. Andrew and Sam have been working on the coding for Dankest Dungeon. Preliminary graphics and coding logic for level 1 are completed.
   2. Alex and Luke were working on the group presentation.
2. **Recent Accomplishments:**
   1. Completed 90% of Project Description Report Part 1, the rest will be completed and submitted before midnight on Saturday 10/3/2020.
   2. Completed ASCII version of game and game logic in IntelliJ using Java.
3. **Current** **Activities**:
   1. GUI elements inserted into the game, optimize for first level of the game.
   2. Finish Project Description Report Part 1
4. **Action** **Items**:
   1. Andrew:
      1. Further develop the implementation of the first level.
   2. Sam:
      1. Source sprite graphics for the GUI of Dankest Dungeons.
      2. Update Jira with required work
   3. Luke:
      1. Continue working on Project Description Report
      2. Update Jira progress
   4. Alex:
      1. Continue working on Project Description report
      2. Update Jira progress